

Victorian Health Promotion Foundation

***Building resilience and social connections  
to improve young people's mental wellbeing:  
VicHealth's Mental Wellbeing Strategy 2015-2019***

**Irene Verins**



# Our health promotion model

## 1. We aim for



ONE MILLION MORE VICTORIANS  
WITH BETTER HEALTH AND WELLBEING

## 2. By influencing



PEOPLE



ENVIRONMENTS

## 3. Via change at various levels

Building public policy for health in all sectors and at all levels of government

Creating environments that support health where people live, work and play

Strengthening community action for social and environmental change

Developing personal skills that support people to exercise greater control over their own health

Re-orienting service delivery and organisational practice to promote better health



INDIVIDUALS



COMMUNITY



ORGANISATIONS



POLICY

## 4. Using a mix of actions

- Introducing cutting-edge interventions
- Empowering through digital technologies
- Undertaking pioneering research
- Leveraging cross-sectoral knowledge
- Utilising social marketing
- Fostering public debate
- Providing tools and resources
- Developing strategic partnerships
- Advancing best practice
- Supporting policy development
- Strategic investments and co-funding
- Building capacity in individuals, communities and organisations

# We focus on 5 health imperatives



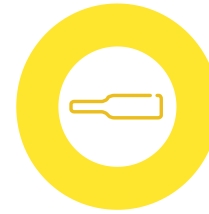
Promote  
healthy eating



Encourage  
regular  
physical  
activity



Prevent  
tobacco use



Prevent harm  
from alcohol



Promote  
mental wellbeing



**Promote  
mental wellbeing**

# Mental wellbeing

A dynamic state in which the individual is able to develop to their potential, work productively and creatively, build strong and positive relationships with others and contribute to the community.



More opportunities to build resilience and social connection for young people & women

# Why focus on young people & women?

Youth & young adulthood are characterised by critical transitions

75% adult mental health conditions emerge by age 24 and half by age 14 years

1 in 4 young Australians currently has a mental disorder

1 in 4 report limited access to social support when needed

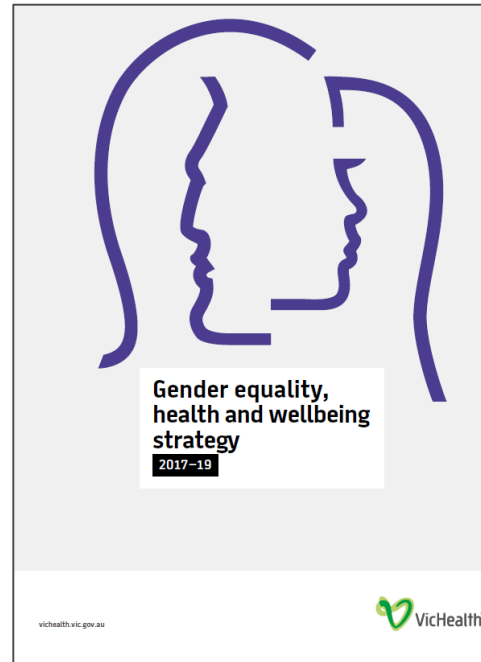
1 in 8 are lonely

Young women face the highest risk of experiencing partner violence

Gender-based violence is associated with mental health disorder, dysfunction and disability



# VicHealth strategies for young people & women



Home

# Focus for today

1. Future trends

2. VicHealth's Mental Wellbeing Strategy  
2015-2019

3. Case studies

# Future megatrends trends impacting young people's mental wellbeing

## Bright Futures

Megatrends impacting the mental wellbeing of young Victorians over the coming 20 years



A megatrend is a long term change affecting societies, governments and economies over a long period of time.

Megatrends occur at the intersection of smaller trends (environmental social, technological, economic, demographic), where they cluster and form major impacts into future





# Megatrends

**Skills & educational levels are rising rapidly as the job market is becoming increasingly competitive**

Advances in technology & increased automation are placing high & low skilled, routine manual job tasks at risk

Entry level jobs are disappearing

**Rise of freelancing, portfolio work & flexible work models**

Young workers will be working more autonomously & independently but this may be more precarious

Transitions between education and employment are prolonged (eg. 4.6 years)

# Megatrends

## **Increased use of online environment**

Increased exposure to pornography, bullying & online gambling

Broader social networks create greater comparisons & increased pressure

Personalised marketing and ease of purchase (cashless economy) = young people getting into debt

## **New technologies allow better treatment options for mental wellbeing**

Less stigma, more conversations, more e health services and apps

Increasing global awareness that factors beyond the individual eg poverty, poor education, homelessness and cultural background, contribute to mental illness

# Challenges

Megatrends identify both **challenges and opportunities** relating to youth mental wellbeing over the coming 20 years

Young people will be required to have levels of **adaptability, autonomy and confidence**

Young people are moving into a world of work that is vastly **different from their parents**

Many young people are **anxious about job prospects**, and once in work, some are finding the precarious new conditions stressful and isolating

**Stress, anxiety and loneliness are on the rise**, particularly for those on lower incomes

# Social Connections are protective

Social support is a protective factor (perceived more powerful than actual)

Social support can act as a 'buffer' to stressors

Loneliness can have a stronger negative influence than the impact of stress and anxiety

Young people are more connected online than ever before

<https://www.vichealth.vic.gov.au/media-and-resources/publications/young-victorians-resilience-and-mental-wellbeing>



# Resilience is necessary

Ability to adapt, cope and bounce back from adversity

It's not inherent but develops over time through interactions between person and their social environment

3 key protective assets are associated with development of resilience

- Personal life skills

- Supportive relationships

- Connected, safe and cohesive communities



<https://www.vichealth.vic.gov.au/media-and-resources/publications/mental-wellbeing-strategy>

# Evidence

Evidence gaps exist for resilience and social connections at community level

- How do organisations, settings and communities build resilience and social connections?

## SOME EVIDENCE EXISTS

- Secure attachment
- Positive parent-child relationships
- Positive family environment
- Friendships with pro-social peers

## STRONG EVIDENCE EXISTS

- Self-esteem, confidence, self-efficacy, emotion regulation, problem-solving, social skills & perseverance

Communities,  
organisations & environments

Family,  
peer relationships  
& connections

Individual  
personal  
strengths

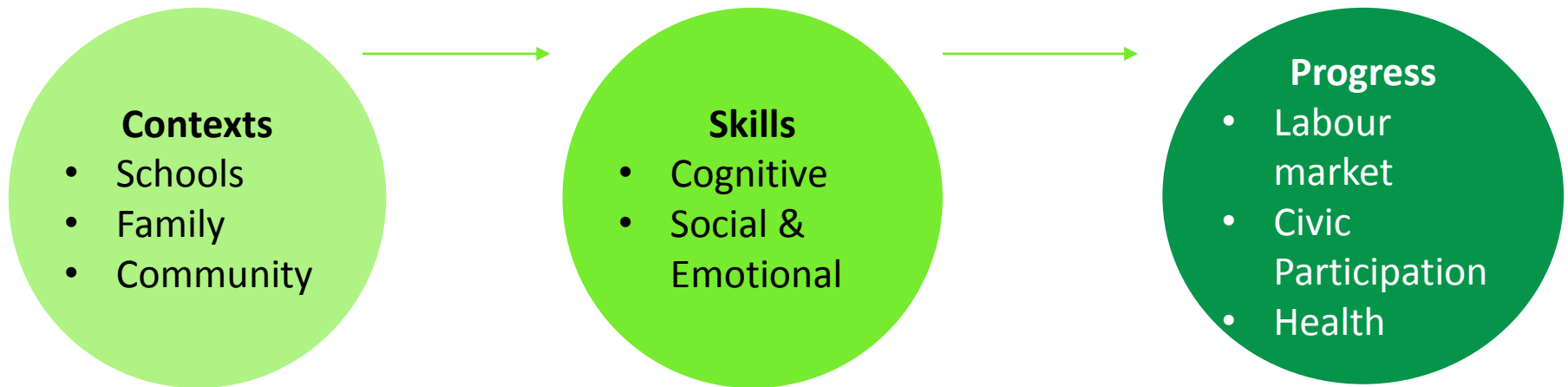
# Case studies of practice

- **Education**
- **Work**
- **Arts**
- **Physical activity**

# Case study: Education

## The problem

- 65% of children entering primary school today will ultimately end up working in completely new job types that don't yet exist
- These children will need a balanced set of cognitive, social and emotional skills
- Their capacity to achieve goals, work effectively with others and manage emotions will be essential to meet the challenges of the 21st century
- Evaluation required for what works to build these skills





# The Resilience, Rights and Respectful Relationships curriculum

EARLY CHILDHOOD PRIMARY STUDENTS SECONDARY STUDENTS

VICTORIA State Government Education and Training FUSE

SEARCH

HEALTH AND PHYSICAL EDUCATION ID: 2JZX4R

## Resilience, Rights and Respectful Relationships

Level F, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, VCE 43211 VIEWS Copy Only

RESILIENCE RIGHTS & RESPECTFUL RELATIONSHIPS

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Introduction

The Victorian Department of Education and Training developed a suite of teaching and learning materials for Foundation to year 12.

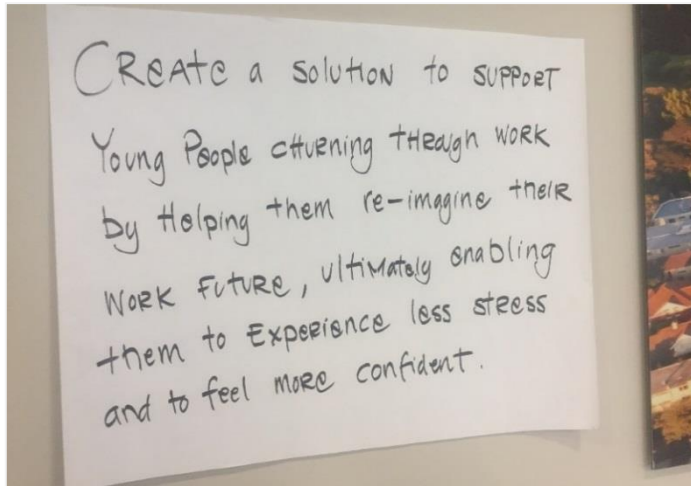
8 topics of Social and Emotional Learning across all levels of primary and secondary education:

*Emotional Literacy; Personal Strengths; Positive Coping; Problem Solving; Stress Management; Help Seeking; Gender and Identity; and Positive Gender Relationships.*

Supported by an online professional learning program for teachers

**It's open access and able to be downloaded**

# Case study: Young Workers



## The problem

Young people have fewer professional networks, less job experience, and poorer career curation skills

1 in 3 Young people are un or underemployed, and looking for more work

It is taking longer for young people to move into full time work after completing education: "churn"

This is contributing to rising levels of anxiety, stress and poor mental health

A photograph showing a person's hands holding a smartphone in front of a laptop. The laptop screen displays a URL in green text. The background is a wooden desk.

<https://youtu.be/651xutHYjI4>



TOMORROW ME - YOUNG WORKERS GAMIFICATION PROJECT

## Using games to help boost young workers' resilience



LEADING WELL VIC AN INITIATIVE OF THE

# Victorian Workplace Mental Wellbeing *Collaboration*

PROMOTING POSITIVE MENTAL WELLBEING IN VICTORIAN WORKPLACES

[LEARN MORE](#)

# Current projects

## Case Studies

As part of the Collaboration's work, a series of case studies have been developed to showcase creative ways to promote mental health and wellbeing in the workplace.

We have gathered stories about workplaces that strive to 'keep the well, well' (promoting good mental health and wellbeing) and are taking a comprehensive, whole-of-organisation approach.

This section will be regularly updated with new content, including videos so remember to [register](#) to receive updates.

[VIEW CASE STUDIES](#)

## Resource Centre

The Resource Centre is now live!

We've scanned the world and hand-picked a range of free best practice guidelines, case studies and practical tools to support you in promoting positive mental wellbeing in your workplace.

[FIND RESOURCES](#)

## Guidelines for workplaces

SuperFriend commissioned the Work, Health and Wellbeing Team at Deakin University and the Centre for Mental Health at University of Melbourne to develop guidelines containing actionable strategies that promote positive mental health in workplaces.

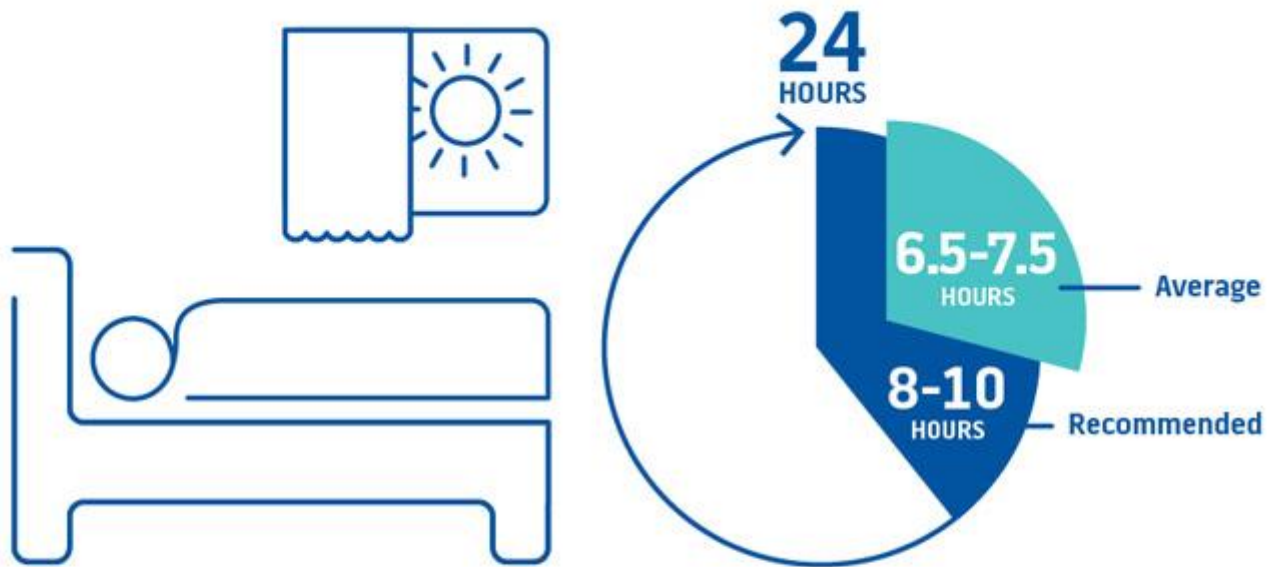
These guidelines were made for organisations, teams and individuals to use in developing a work environment that promotes mental health and wellbeing, supports positive leadership styles, cultivates effective communication, and assists all staff to reach their potential and drive optimal organisational performance.

[DOWNLOAD PDF](#)



SLEEP RESEARCH

## Aussie teens forgo sleep for screens



**Adolescents are only getting between 6.5 and 7.5 hours of sleep on school nights**



**WEEKNIGHTS**



**WEEKENDS**

**Recommended: 7–9 hours per night**

**Longer weekend sleep times suggest many young adults may be missing out on needed sleep during the week**





**Technology use, caffeine consumption and stress may contribute to later bedtimes and sleep difficulties among young people**



**Parent-set bedtimes, physical exercise and positive social interactions may contribute to young people achieving earlier bedtimes and longer sleep times**



**21 minutes  
extra sleep  
per night**

**Teenagers who stopped using their phones just one hour before bedtime gained 1 hour and 45 minutes extra sleep over a school week**

# Linking mental wellbeing with physical activity for women

Links between physical and mental wellbeing benefits is clear

Less women than men are getting active

62% of women in Victoria say they want to become more physically active

Women's participation in sports and exercise declines as they get older



<https://thisgirlcan.com.au/meet-the-girls/>

<https://www.youtube.com/watch?v=iISKDZvjaSs>

*Thank you!*

[iverins@vichealth.vic.gov.au](mailto:iverins@vichealth.vic.gov.au)